



## 2 Types of Lead Roles: Team Leads and Rotation Leads

### Team Leads

You'll meet kids as they arrive, engage with them until Big Group Time, hang out with them and encourage interaction. You'll lead your group throughout the morning through the three rotations (Bible, Hands-On, Games), and help with any issues that arise. You'll remain with the kids until parents come for pick-up. There is no preparation required before Sunday morning and we aim to schedule once a month (four-week cycle).

#### **3 groups:**

Team Everglades	Birth - 35 months ( <i>remains in their area all morning</i> )
Team Yellowstone	3 years - 4 years ( <i>rotates and joins Big Group time, but stays in area at very beginning and end</i> )
Team Yosemite	Kindergarten - 2nd grade
Team Denali	3rd - 5th grade

### **Rotation Leads**

Rotation Leads are assigned to a specific area where you prepare for that one rotation knowing you'll have three age groups attending your station. You remain in your rotation and the kids come to you. The rotations are Bible, Games, and Hands-On. We aim to schedule once a month for each Rotation (four-week cycle).

Bible: You'll be in charge of teaching the three age groups of kids the Bible story for the week. You'll have other volunteers as well as several teaching tools to make this an engaging time for the kids. Each group will be with you for 15 minutes and this can be divided up as appropriate for different ages with some teaching time, some large group discussion, and/or small group discussion.

Games: You'll have a cart with new equipment for games and activities. You can feel free to come up with games, use ones suggested from the curriculum, or play ones the kids already like. You'll reiterate the memory verse and ask questions about the lesson (as you play a game or in between as it works into your time naturally), but the games do not need to be connected to the lesson. The aim is fun, large motor skills, and group unity.

Hands-on Time: This is much more than making a craft to take home! You'll have a cart full of supplies and activities to help the kids create, explore, and experience. You can create something to take home regarding the story, but it's also great to have activities that engage the kids (i.e. stations, experiments, sensory bins/activities) that are unrelated to the story. You'll reiterate the memory verse and ask questions about the lesson (as it works into your time naturally).